

Fuzzing Machine

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Agenda

- What is web application fuzz testing
- Introduction to “Fuzzing Machine”
- What results it produces
- Youtube setup in “Fuzzing Machine”
- How it can be used in other projects

What is web application fuzz testing?

Description for fuzzing I

Fuzz testing or **Fuzzing** is a Black Box software testing technique, which basically consists in finding implementation bugs using malformed/semi-malformed data injection in an automated fashion.



Source: OWASP

Description for fuzzing II

Fuzzing or **fuzz testing** is a [software testing](#) technique, often automated or semi-automated, that involves providing invalid, unexpected, or [random data](#) to the inputs of a [computer program](#). The program is then monitored for exceptions such as [crashes](#), or failing built-in code [assertions](#) or for finding potential [memory leaks](#). Fuzzing is a form of [random testing](#) commonly used to test for security problems in software or computer systems.



Source: Wikipedia

Fuzzing types

- Application fuzzing
- File format fuzzing
- Protocol fuzzing
- ...

Introduction to “Fuzzing Machine”

Fuzzing Machine

Fuzzing Machine is a dedicated hardware and software setup to perform fuzzing on web applications for extended amount of time and with reporting capabilities.

Core setup consists of:

- Dedicated PC
- Task Scheduler
- SMTP service (SendGrid)
- PowerShell

Concept for fuzzing web application

- 1. Launch web browser.**
- 2. Navigate to the page where you want to start fuzzing.**
- 3. Begin fuzzing.**
- 4. Wait.**
- 5. Collect logs** (*Optional*).
- 6. Rinse and repeat.**

Demo

What results it produces?

Possible artifacts

- Error logs in server side logging.
- Error logs in client side logging.
- Screenshots when error occur.
- Video recording of fuzzing in progress.
- Bug traces to follow in application performance monitoring tools.

Possible artifacts example

00:43:42 SEVERE: https://tpc.google syndication.com/sadbundle/\$csp%3Der3\$/13707944800532712673/images/Exp_Big.png - Failed to load resource: the server responded with a status of **404** ()

02:00:41 SEVERE: chrome-extension://pkedcjkdefgpdelpbcmbmeomcjbeemfm/cast_sender.js - Failed to load resource: **net::ERR_FAILED**

02:03:41 SEVERE: https://www.youtube.com/share_ajax?action_get_share_info=1&feature=player_embedded - Failed to load resource: the server responded with a status of **400** ()

04:33:42 SEVERE: https://www.youtube.com/yts/jsbin/player-en_GB-vflzvBT66/base.js 54:13 **Uncaught TypeError: Cannot read property 'prototype' of undefined**

02:13:42 SEVERE: https://www.opensocial.googleusercontent.com/gadgets/rpc/rpc.v.js 22:16 **Uncaught TypeError: Cannot read property 'register' of undefined**

09:23:42 SEVERE: https://content.googleapis.com/youtubei/v1/account/accounts_list?alt=json&key=AlzaSyBkrqhJXxYjHdAvok - Failed to load resource: the server responded with a status of **401** ()

07:23:42 SEVERE: https://youtubei.youtube.com/youtubei/v1/log_interaction?alt=json&key=AlzaSyAO_FJ2SlqUTE_Y9_11qcW8 - Failed to load resource: the server responded with a status of **400** ()

12:43:42 SEVERE: https://www.youtube.com/ad_companion?adformat=2_2_1&p=UCXiNlx&render=video_wall_companion&content=jZR-1svUs 74:6 **Uncaught ReferenceError: yt is not defined**

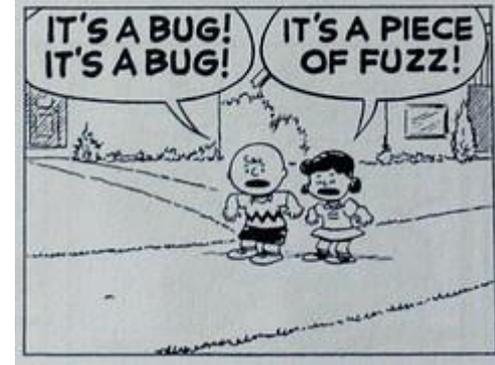
16:43:42 SEVERE: https://www.youtube.com/yts/jsbin/www-en_US-vfIzKt0AY/base.js 715:402 **Uncaught TypeError: Cannot read property 'startsWith' of undefined**

02:08:41 SEVERE: https://ad.atdmt.com/i/img;adv=11112202503514;ec=11112202508902;adv.a=101108;c.a=817825;s.a=860385;p.a=2577404;as.a=2577404;a.a=17847527;cache=%7BCACHEBUSTER%7D;https://ad.atdmt.com/i/img;adv=11112202503514;ec=11112202508902;adv.a=101108;c.a=817825;s.a=860385;p.a=2577404;as.a=2577404;a.a=17847527;cache=%7BCACHEBUSTER%7D;?rnd=45473 - Failed to load resource: the server responded with a status of **404** ()

03:23:41 SEVERE: https://googleads.g.doubleclick.net/pagead/ads?client=ca-pub-6219811747049371&output=js&adk=511001906&adf=3383700283&loeid=9422596%2C9%0349%2C20040077&num_ads=1&channel=pyvhome%2Bhitchhiker%2Bpyv-top-right-homepage%2Bpyv-top-right-homepage-us%2Bdevice_1%2B4311047448%2Bpyvhome_LT%2Blogged-out%2Bpyvhomeinshelf&ad_type=text&ea=0&flash=24.0.0&hl=en&url=https%3A%2F%2Fwww.youtube.com%2Fchannel%2FUcOpNcN46UbXVtpKMrmU4Abg&wgl=1&pyv=1&dt=1489195243538&dt=2941&iid=198&shv=r20170308&cbv=r20170110&saldr=sb&correlator=8312176288284&frm=23&ga_vid=911827537.1489195244&ga_sid=1489195244&ga_hid=1023032743&ga_fc=0&pv=2&iag=3&icsg=10&nhd=1&dssz=4&mso=0&u_tz=120&u_his=3&u_java=0&u_h=900&u_w=1600&u_ah=860&u_aw=1600&u_cd=24&u_nplug=5&u_nmime=7&biw=1583&bih=794&isw=300&ish=110&ifk=919813956&eid=40509013&oid=3&loc=EMPTY&top=https%3A%2F%2Fwww.youtube.com%2Fchannel%2FUcOpNcN46UbXVtpKMrmU4Abg&rx=0&eae=2&fc=16&brdim=0%2C0%2C0%2C0%2C160%2C0%2C1600%2C860%2C300%2C110&vis=1&rsz=o%7Co%7Cpr%7C&abl=NS&ppj=u&fu=4180&bc=1&ifi=1&dtd=259 - Failed to load resource: the server responded with a status of **400** ()

Bugs likely to find with fuzz testing

- Null pointer exceptions
- Application crashes
- Unexpected combinations as input
- Server and client side validation issues



Youtube setup in “Fuzzing Machine”

Recipe for fuzzing

1 **webdriver-manager**

1 **protractor**

1 **Gremlins.js**

9 lines of JavaScript for fuzzing commands

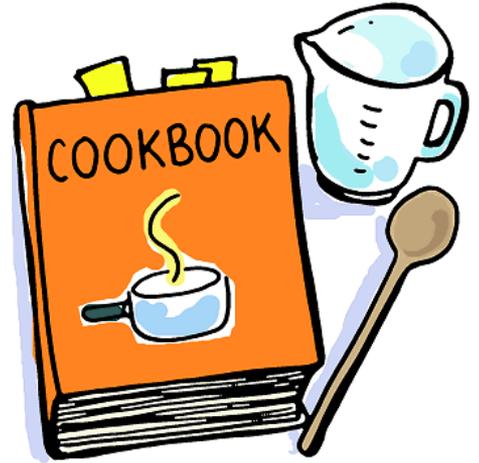
1 cup of code for **navigating and logging errors to file**

3 **scheduled jobs** to keep it running 24/7

11 lines of Command Prompt lines to archive logs

14 lines of power shell scripts to **send email with attachment**

1 **SendGrid** account for email sending purpose



Step 1

```
describe('fuzz testing Youtube', function() {  
  
  it('should navigate to website and login', function() {  
    browser.get('/');  
  
    browser.driver.wait(function() {  
      return browser.driver.findElement(by.css('[title="YouTube Home"]'))  
        .then(function() {  
          return true;  
        });  
    }, 10000);  
  });  
});
```

Step 2

```
it('should release the... gremlin', function() {
  browser.executeScript("javascript:\
    (function(b) {\
      var a = b.createElement('script');\
      a.onload = function() {\
        window.gremlins&&gremlins.createHorde()\
          .gremlin(gremlins.species.formFiller())\
          .gremlin(gremlins.species.clicker().clickTypes(['click']))\
          .mogwai(gremlins.mogwais.gizmo().maxErrors(2000))\
          .gremlin(gremlins.species.touchier())\
          .gremlin(gremlins.species.scroller())\
          .gremlin(gremlins.species.typer())\
          .unleash();\
      };\
      a.src='https://rawgithub.com/marmelab/gremlins.js/master/gremlins.min.js';\
      b.body.appendChild(a)}\
    (document);");
});
```

Step 3

```
it('shall not pass... longer then 3 minutes', function() {  
  browser.driver.sleep(1000 * 60 * 3);  
});
```

Step 4

```
it('s my precious... logs', function() {
  var today = new Date();
  var dateString = today.toISOString().substring(0,10);

  var warningFile = "warnings_" + dateString + ".txt";
  var errorFile = "errors_" + dateString + ".txt";
  var fullFile = "full_" + dateString + ".txt";

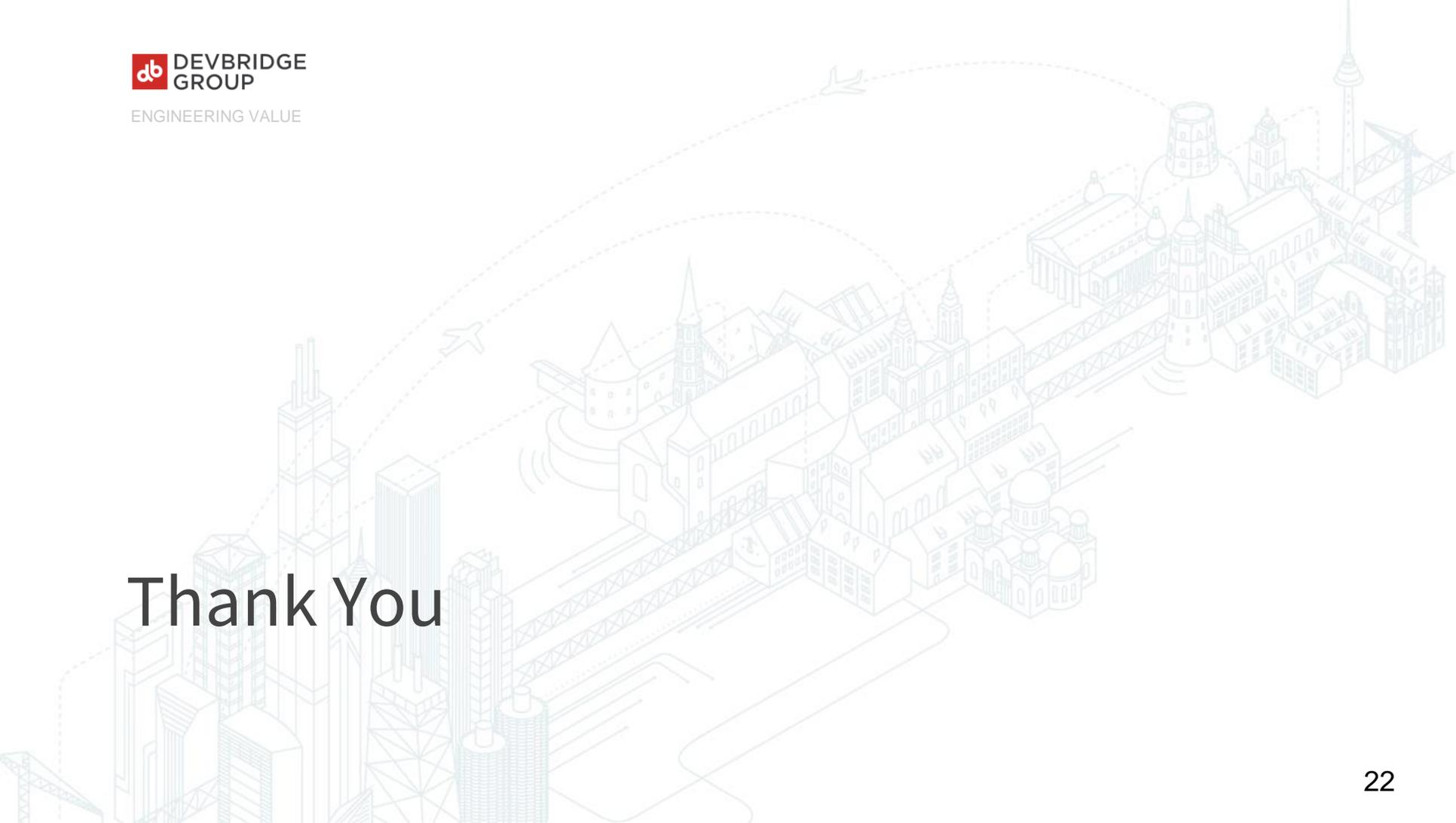
  var warningsLogsString = "";
  var errorsLogsString = "";
  var fullLogsString = "";

  browser.manage().logs().get('browser').then(function(browserLogs) {
    browserLogs.forEach(function(log) {
      var timestamp = new Date(log.timestamp);
      timestampString = timestamp.toLocaleTimeString('en-GB', { hour12: false });
      if (log.level.value > 900) { // it's an error log
        errorsLogsString += timestampString + " " + log.level.name + ": " + log.message + os.EOL;
      } else if (log.level.value > 800) { // it's a warning log
        warningsLogsString += timestampString + " " + log.level.name + ": " + log.message + os.EOL;
      }
      fullLogsString += timestampString + " " + log.level.name + ": " + log.message + os.EOL;
    });

    warningsLogsString = warningsLogsString.replace(/\n/g, os.EOL);
    errorsLogsString = errorsLogsString.replace(/\n/g, os.EOL);
    fullLogsString = fullLogsString.replace(/\n/g, os.EOL);

    writeFile('logs/' + dateString + "/" + warningFile, warningsLogsString);
    writeFile('logs/' + dateString + "/" + errorFile, errorsLogsString);
    writeFile('logs/' + dateString + "/" + fullFile, fullLogsString);
  });
});
```

How it can be used in
other projects?



Thank You